

Competency-Based Education & Performance-based Assessment Workshop – 19 July 2023

Join us in a pre-conference workshop, where you will learn the key elements of Competency-Based Education (CBE). This includes how to create quality CBE programs and design performance-based assessments. Whether you are looking to build a full degree program or a micro-credential, this workshop will be helpful to get you started.

The President of Competency-Based Education Network (C-BEN), Dr Charla Long, will guide you through a series of activities to model competency-based design. Starting with a solid foundation, C-BEN's Quality Framework for CBE Programs, and through the use backward design principles, you will learn the systematic method for designing quality offerings for all learners. Additional time will be devoted to developing performance-based assessments to measure proficiency in a competency.

When workshop ends, you will know how to:

- Write well-crafted, behaviorally-described competency statements;
- Create a competency map with components such as the level of mastery tool and assessment strategy;
- Appreciate the interconnectedness of various higher education initiatives, such as prior learning assessment, micro-credentials and short-term stackable credentials;
- Demonstrate increased confidence in competency-based methods and backward design principles;
- Identify the knowledge, skills, abilities, and intellectual behaviors needed for a credential; and
- Design a performance-based assessment to measure competencies.

Time	Event	Duration
0830	Registration	30 min
0900	Key elements of Competency-Based Education	1.5 h
1030	AM break	15 min
1045	Backward Design Step 1: Determine the Competencies	1 h
1145	Backward Design Step 2: Develop the Assessment Strategy	45 min
1230	Lunch	1.5 h
1400	Designing Performance-Based Assessment	1.5 h
1530	PM Break	15 min
1545	Backward Design Step 3: Curate the Learning Journey	30 min
1615	Linking to other higher education initiatives, such as prior learning assessment.	45 min
1700	End	